

Help File

ARRR! 10K WAYS™

ARRR! 10K Ways™ is a slot game with 10K Ways™ mechanics.

The game has 6 reels. It has 4 rows on reels 1 and 6; and 5 rows (inclusive of top reel) on reels 2, 3, 4 and 5.

There are 10,000 ways to win.

The Theoretical Return to Player is:

Regular Game : 96.12%

Rules

WILD



Wild JOLLY ROGER substitutes for all symbols except TREASURE CHEST.

Wild JOLLY ROGER only appears during CANNON WILDS.

Each JOLLY ROGER symbol will have a random multiplier from 1-5x.

SCATTER



Bonus Respins are triggered when 4 or more TREASURE CHEST symbols appear.

CANNON WILDS

At the end of any game where no win is achieved, there is a chance that the CANNON WILDS feature is triggered.

1-3 symbols in the reel display will be changed to JOLLY ROGER symbols.

Each JOLLY ROGER symbol will have a random multiplier from 1-5x.

The JOLLY ROGER multiplier is applied to any win combination the JOLLY ROGER symbol occurs in.

If more than one JOLLY ROGER appears in a win combination, the multipliers are multiplied.

JOLLY ROGER symbols are added only to the vertical reels 2, 3, 4 or 5.

JOLLY ROGER symbols will not be added to positions that contain a TREASURE CHEST.

BONUS RESPINS

Bonus Respins are triggered when 4 or more TREASURE CHEST symbols appear. 3 respins are awarded.

TREASURE CHEST, CAPTAIN and KRAKEN symbols are all PRIZE symbols.

Triggering TREASURE CHEST symbols will reveal random multipliers from 1-1000x.

All other symbols outside of the triggering TREASURE CHEST symbols are removed.

All PRIZE symbols are held, and all remaining positions spin.

When any new PRIZE symbol appears, they are held, and respins are reset to 3.

TREASURE CHEST symbols will have a random multiplier from 1-1000x.

Once all positions have completed their spin, KRAKEN and CAPTAIN symbols are processed.

KRAKEN symbols will have a multiplier value equaling the total of all adjacent PRIZE symbols at the time of processing (or 1x total bet if no adjacent PRIZE symbols exist)

CAPTAIN symbols will have a multiplier value equaling the total of all PRIZE symbols currently on the reel set at the time of processing (or 1x total bet if no PRIZE symbols exist)

KRAKEN symbols will all be processed before CAPTAIN symbols.

KRAKEN and CAPTAIN symbols are processed in order of top-to-bottom then left-to-right.

Once all KRAKEN and CAPTAIN symbols are processed, any remaining respin may commence.

When either no respins remain, or all reel positions contain PRIZE symbols, a prize is awarded equalling the total of all PRIZE symbol multiplier values multiplied by the total bet.

After completion, if all reel positions contained PRIZE symbols then the reels are cleared and Bonus Respins are retriggered.

Bonus Respins are played at the bet of the triggering spin.

Symbol pays shown in the paytable are not awarded during Bonus Respins.

GAME RULES

Player selects a Total Bet size to play 10,000 ways.

Base Bet is equal to Total Bet divided by 20.

Payouts are made according to the payable.

All wins are multiplied by total bet.

Highest win paid per winning combination.

Coinciding wins are added.

Only positions containing the winning symbol are used in determining the win for that symbol.

All wins begin with leftmost reel and pay left to right only on adjacent reels.

Wild JOLLY ROGER substitutes for all symbols except TREASURE CHEST.

Wild JOLLY ROGER only appears during CANNON WILDS.

TREASURE CHEST during base game only appears on vertical reels 2, 3, 4 and 5.











The top reel adds a symbol to the reel it is above for reels 2, 3, 4 and 5.


Every winning symbol is part of a reaction and is replaced by symbols coming from above on the reels and from the right in the top reel.

Malfunction voids all pays and plays.

How to Play

Pick your bet amount and push spin button.

	<p>Spin Button</p> <p>Places a bet then spins the reels.</p>
	<p>Menu Button</p> <p>Opens a window where the player can view info pages; go to lobby; change bets; configure autoplay and adjust game settings.</p> <p>It defaults to info pages.</p>
	<p>Balance Meter</p> <p>Display the player's current balance.</p>
	<p>Total Bet Meter</p> <p>Display the total wager staked.</p>
	<p>Win Meter</p> <p>Display the current win amount.</p>
	<p>Info Button</p> <p>Display info pages.</p>
	<p>Return to Game Button</p> <p>Go back to Base Game.</p>
	<p>Home Button</p> <p>Go to Casino Lobby. Configurable per operator.</p>
	<p>Bet Settings Button</p> <p>Opens Bet configuration window, where player can select the desired bet amount.</p>
	<p>Game Settings Button</p> <p>Open Game settings configuration window, where the player can adjust the following:</p> <ul style="list-style-type: none"> - Turn sounds On or Off

	<ul style="list-style-type: none">- Turn background music On or Off (keep sound effects On)- Turn left hand mode On or Off
	<p>Sound Buttons</p> <p>Turn sounds On or Off respectively.</p>

Keyboard Shortcuts

Space bar: Pressing the Space bar will initiate Spin.